

# Efficient Algorithms for Computing the Parameter Derivatives of k-hypergeometric Functions and Their Extensions to Other Special Functions

Huizeng Qin, Nina Shang, Youmin Lu

**Abstract**—The k-hypergeometric functions are defined as

$${}_pF_q(a, k, b, s; z) = \sum_{n=0}^{\infty} \frac{(a_1)_{n,k_1} (a_2)_{n,k_2} \cdots (a_p)_{n,k_p} z^n}{(b_1)_{n,s_1} (b_2)_{n,s_2} \cdots (b_q)_{n,s_q} n!},$$

where  $(x)_{n,k} = x(x+k)(x+2k)\cdots(x+(n-1)k)$  is the Pochhammer k-symbol. In this paper, efficient recursive algorithms for computing the parameter derivatives of the k-hypergeometric functions are developed. As the generalized hypergeometric functions are special cases of this function and many special functions can be expressed in terms of the generalized hypergeometric functions, the algorithms can also be extended to computing the parameter derivatives of the hypergeometric functions and many other special functions. The Bessel functions and modified Bessel functions are presented as examples of such an application. Theoretical analysis is worked out, some computation using Mathematica is performed, and data is provided to show the advantages of our algorithms.

**Index Terms**—Pochhammer k-symbol; k-hypergeometric function; Hypergeometric function; Parameter derivatives.

## I. INTRODUCTION

THE generalized hypergeometric functions  ${}_pF_q$  have been studied extensively from the mathematical point of view[24,25]. They occur in a wide variety of problems in theoretical physics, applied mathematics, statistics, and engineering sciences. For example, the confluent hypergeometric Kummer function  ${}_1F_1$  is closely related to the two-body Coulomb problem [26,27]; the Gauss hypergeometric function  ${}_2F_1$  is the solution of Schrödinger equation when solving the Pöschl–Teller, Wood–Saxon or Hulthén potentials[28]. The derivatives of the hypergeometric functions with respect to all parameters have also been the subject of substantial research in recent years[15–21,23–25,27] as they are widely employed in

mathematics, physics, and other related science and engineering fields. It should be noted that methods for finding the parameter/order derivatives of the hypergeometric functions can also be used to find the parameter/order derivatives of many other related special functions, and many authors[1–14] have strived to find the parameter/order derivatives of various special functions in recent years. Unfortunately, the existing methods based on analytical properties are not suitable for efficient computation.

This paper is mainly concerned about first developing efficient algorithms for computing the parameter/order derivatives of the k-hypergeometric functions, and then extending these methods to compute the parameter/order derivatives of the general hypergeometric function and other related special functions. As many Mathematica users know, the parameter/order derivatives of the hypergeometric functions can be calculated using both native Mathematica functions or by directly using their series or integral expressions. However, these methods cannot achieve the required precision or symbolic expression when the derivatives are of high order due to the limits of their computation efficiency. We can prove that the algorithms discussed in this paper are much more efficient analytically and also provide empirical evidence to show that our algorithms are efficient enough to qualitatively overcome existing computational hurdles. It is well-known that many special functions can be expressed in terms of the hypergeometric functions. Therefore, the parameter/order derivatives of these special functions can be reduced to the parameter derivatives of the hypergeometric functions. As a result, high-precision fast calculation of parameter/order derivatives of many other special functions can also be realized by using the algorithms in this paper. For example, high-precision fast calculation of the parameter/order derivatives of the Bessel, Struve, and Legendre functions can be realized with the application of our algorithms as they are directly related to the hypergeometric functions. We emphasize again that the order derivatives of the Bessel functions are used in the study of the monotonicity, which in turn has applications in quantum physics [29]. We use a large portion of section IV to show how our algorithms can be extended to efficiently compute the parameter/order derivatives of the Bessel function and the modified Bessel functions. Table 4 shows that the extension of our algorithms is able to achieve the required precision when algorithms using series and integral expressions directly are not feasible.

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The classical hypergeometric function  ${}_pF_q(a; b; z)$  is defined as

$${}_pF_q(a; b; z) = \sum_{n=0}^{\infty} \frac{(a_1)_n (a_2)_n \cdots (a_p)_n z^n}{(b_1)_n (b_2)_n \cdots (b_q)_n n!}, \quad (1)$$

where  $a = (a_1, a_2, \dots, a_p)$ ,  $b = (b_1, b_2, \dots, b_q)$  and  $(x)_n$  is the standard Pochhammer symbol. In [19], Ancarani et. al study the parameter derivatives of the hypergeometric functions and give the following results:

$$\frac{\partial^n}{\partial a_1^n} [{}_pF_q(a; b; z)] = \frac{A_n z^n}{(a_1)_n} \Theta_q^{(n)} \left( \begin{matrix} 1, \dots, 1 | a_1 + 1, \dots, a_1 + n, a_2 + n, \dots, a_p + n \\ a_1 + 1, \dots, a_1 + n | n + 1, b_1 + n, \dots, b_q + n \end{matrix} ; z, \dots, z \right) \quad (2)$$

and

$$\frac{\partial^n}{\partial b_1^n} [{}_pF_q(a; b; z)] = \frac{n!(-1)^n A_1 z}{b_1^n} {}_p\Theta_q^{(n)} \left( \begin{matrix} 1, \dots, 1 | b_1, b_1, \dots, b_1, a_1 + 1, \dots, a_p + 1 \\ b_1 + 1, \dots, b_1 + 1 | 2, b_1 + 1, \dots, b_q + 1 \end{matrix} ; z, \dots, z \right), \quad (3)$$

where  $A_n = \frac{(a_1)_n (a_2)_n \cdots (a_p)_n}{(b_1)_n (b_2)_n \cdots (b_q)_n}$  and

$$\begin{aligned} & {}_p\Theta_q^{(n)} \left( \begin{matrix} \alpha_1, \dots, \alpha_{n+1} | \beta_1, \dots, \beta_{n+p} \\ \gamma_1, \dots, \gamma_n | \delta_1, \delta_2, \dots, \delta_{q+1} \end{matrix} ; x_1, x_2, \dots, x_{n+1} \right) \\ &= \sum_{m_1=0}^{\infty} \cdots \sum_{m_{n+1}=0}^{\infty} (\alpha_1)_{m_1} (\alpha_2)_{m_2} \cdots (\alpha_{n+1})_{m_{n+1}} \\ &\times \frac{(\beta_1)_{m_1} (\beta_2)_{m_1+m_2} \cdots (\beta_n)_{m_1+m_2+\dots+m_n}}{(\gamma_1)_{m_1} (\gamma_2)_{m_1+m_2} \cdots (\gamma_n)_{m_1+m_2+\dots+m_n}} \\ &\times \frac{(\beta_{n+1})_{m_1+m_2+\dots+m_{n+1}} \cdots (\beta_{n+p})_{m_1+m_2+\dots+m_{n+1}}}{(\delta_1)_{m_1+m_2+\dots+m_{n+1}} \cdots (\delta_{q+1})_{m_1+m_2+\dots+m_{n+1}}} \\ &\times \frac{x_1^{m_1} x_2^{m_2} \cdots x_{n+1}^{m_{n+1}}}{m_1! m_2! \cdots m_{n+1}!}. \end{aligned} \quad (4)$$

It is clear that (4) is a hypergeometric function with  $n+1$  variables, and one can directly use formulas (2) and (3) to compute  $\frac{\partial^n}{\partial a_1^n} [{}_pF_q(a; b; z)]$  and  $\frac{\partial^n}{\partial b_1^n} [{}_pF_q(a; b; z)]$  respectively, but its time complexity is  $O(N^{n+1})$  with  $N$  as the number of terms used, which clearly needs to be improved. The hypergeometric functions are solutions of hypergeometric equations. Therefore, the parameter derivatives also play an important role in solving non-homogeneous differential equations corresponding to special functions. For example, the confluent hypergeometric function  $F = {}_1F_1(a, b, z)$  satisfies the differential equation

$$\left[ z \frac{d^2}{dz^2} + (b - z) \frac{d}{dz} - a \right] F = 0. \quad (5)$$

and its derivatives satisfy the following non-homogeneous differential equation [16]

$$\left[ z \frac{d^2}{dz^2} + (b - z) \frac{d}{dz} - a \right] G^{(n)} = n G^{(n-1)}, \quad (6)$$

where  $G^{(n)} = \frac{\partial^n}{\partial a^n} [{}_1F_1(a, b, z)]$ , and

$$\begin{aligned} G^{(2)} &= \sum_{m_1=0}^{\infty} \sum_{m_2=0}^{\infty} \sum_{m_3=0}^{\infty} \frac{(1)_{m_1} (1)_{m_2} (a)_{m_1+m_2}}{(3)_{m_1+m_2} (a+1)_{m_1} (b)_{m_1+m_2+2}} \\ &\times \frac{(1)_{m_3} (a+m_1+m_2+2)_{m_3} z^{m_1+m_2+m_3+2}}{(m_1+m_2+3)_{m_3} (b+m_1+m_2+2)_{m_3} m_1! m_2! m_3!}. \end{aligned} \quad (7)$$

As a sequence, expression (7) can certainly be used to compute its value directly, but the complexity is  $O(N^3)$ , which is very inefficient again.

As an extension of the classical hypergeometric functions, the  $k$ -hypergeometric function [21]  ${}_pF_q(a, k; b, s; z)$  is defined as the formal power series

$${}_pF_q(a, k; b, s; z) = \sum_{n=0}^{\infty} \frac{(a_1)_{n, k_1} (a_2)_{n, k_2} \cdots (a_p)_{n, k_p} z^n}{(b_1)_{n, s_1} (b_2)_{n, s_2} \cdots (b_q)_{n, s_q} n!}, \quad (8)$$

where  $a = (a_1, a_2, \dots, a_p)$ ,  $k = (k_1, k_2, \dots, k_p)$ ,  $b = (b_1, b_2, \dots, b_q)$ ,  $s = (s_1, s_2, \dots, s_q)$  and  $(x)_{n, k}$  is the Pochhammer  $k$ -symbol [22] defined as

$$(x)_{n, k} = x(x+k)(x+2k) \cdots (x+(n-1)k). \quad (9)$$

We can express the Pochhammer symbol  $(x)_n$  in terms of the Gamma function

$$(x)_n = \frac{\Gamma(x+n)}{\Gamma(x)} \quad (10)$$

or the Stirling number of the first kind

$$(x)_n = \sum_{s=0}^n s(n, s) (-1)^{n-s} x^s. \quad (11)$$

Similarly, we can use the expression of the Pochhammer  $k$ -symbol  $(x)_{n, k}$  [21]:

$$(x)_{n, k} = \frac{\Gamma_k(x+nk)}{\Gamma_k(x)}, \quad (12)$$

where  $\Gamma_k(x)$  is the  $k$ -Gamma function defined as

$$\Gamma_k(x) = \lim_{n \rightarrow \infty} \frac{n! k^n (nk)^{\frac{x}{k}-1}}{(x)_{n, k}}, \quad x \in C \setminus kZ^- \quad (13)$$

or

$$\Gamma_k(x) = \int_0^\infty t^{x-1} e^{-\frac{t^k}{k}} dt = k^{\frac{x}{k}-1} \Gamma\left(\frac{x}{k}\right), \quad \text{Re}(x) > 0. \quad (14)$$

The classical hypergeometric functions are clearly special cases of the  $k$ -hypergeometric functions as  $k = 1$  and  $s = 1$ , therefore any algorithm for computing the parameter derivatives with respect to  $a$  or  $b$  of  ${}_pF_q(a, k; b, s; x)$  can be applied to computing the parameter derivatives of  ${}_pF_q(a; b; z)$ . The  $k$ -hypergeometric function is a solution of the equation

$$(x P_p(D, a, k) - Q_q(D, b, s)) y = 0, \quad (15)$$

where  $P_p(\lambda, a, k) = (k_1 \lambda + a_1) \cdots (k_p \lambda + a_p)$ ,  $Q_q(\lambda, b, s) = \lambda(s_1 \lambda + b_1 - s_1) \cdots (s_q \lambda + b_q - s_q)$  and  $D = x \frac{\partial}{\partial x}$ . Letting  $p = 2$  and  $q = 1$  in (15), we have

$$\begin{aligned} & (k_1 k_2 x - s_1) x y'' \\ & + ((k_1 k_2 + a_2 k_1 + a_1 k_2) x - b_1) y' + a_1 a_2 y = 0. \end{aligned} \quad (16)$$

Letting  $k_1, k_2$  and  $s_1 = 1$ , (16) becomes the standard hypergeometric differential equation. Although the  $k$ -hypergeometric functions can be expressed in terms of the classical hypergeometric functions in the following form

$$\begin{aligned} {}_pF_q(a, k; b, s; x) &= {}_pF_q\left(\frac{a}{k}, \frac{b}{s}; \frac{kx}{s}\right) \\ &= \sum_{n=0}^{\infty} \frac{(\frac{a_1}{k})_n (\frac{a_2}{k})_n \cdots (\frac{a_p}{k})_n}{(\frac{b_1}{s})_n (\frac{b_2}{s})_n \cdots (\frac{b_q}{s})_n n!} \left(\frac{kx}{s}\right)^n, \end{aligned} \quad (17)$$

where  $\frac{a}{k} = \left(\frac{a_1}{k_1}, \frac{a_2}{k_2}, \dots, \frac{a_p}{k_p}\right)$ ,  $\frac{b}{s} = \left(\frac{b_1}{s_1}, \frac{b_2}{s_2}, \dots, \frac{b_q}{s_q}\right)$ , and  $\frac{kx}{s} = \frac{k_1 k_2 \cdots k_p x}{s_1 s_2 \cdots s_p}$ , and one can directly use the right side of this expression to perform computations of the parameter derivative with respect to  $k$  or  $s$  of the  $k$ -hypergeometric functions logically, it is indeed very difficult, especially when the order of differentiation is high, due to the fact that the parameters  $k$  and  $s$  appear in the denominator of the generalized hypergeometric function. That being said, we pay our attention to finding efficient algorithms for computing the parameter derivatives of the  $k$ -hypergeometric functions first. Our algorithms are

especially efficient when the order of the derivatives is high.

It should be pointed out that, although Mathematica has native functions that can be used to compute the lower order symbolic parameter derivatives of the generalized hypergeometric functions, they are time-consuming and sometimes cannot achieve the specified accuracy. The following example gives comparison by providing the Mathematica code and time spent for computing  $\frac{\partial^3}{\partial a_1^2 \partial b_1} [{}_2F_1(a, k; b, s; z)]$  and  $\frac{\partial^4}{\partial a_1^2 \partial b_1^2} [{}_2F_1(a, k; b, s; z)]$ , where  $z = \frac{2}{3}, a = (\frac{1}{2}, \frac{2}{3}), k = (\frac{1}{3}, \frac{3}{5}), b = \frac{4}{3}, s = \frac{9}{7}$ , by using some Mathematica internal functions and our algorithms in this paper, respectively.

```
Clear[aa];Clear[cc];k={1/3, 3/5};a=1/2; b=2/3; c=4/3; s=9/7;
z=2/3;Prec=32;ms={2,0};ns={1};Clear[aa];Clear[cc];
a1={a,b};b1={c};s1={s};
Timing[D[D[Hypergeometric2F1[aa, b, cc, s, k[[1]]k[[2]]z],
{aa,ms[[1]]}]/.aa->a,{cc,ns[[1]]}]/.cc->c,Prec]]
Timing[Hypergeometricab[x,a1,k,b1,s1,2,1,ms,ns]
ns={2};Clear[aa];Clear[cc];
Timing[D[D[Hypergeometric2F1[aa, b, cc, s, k[[1]]k[[2]]z],
{aa,ms[[1]]}]/.aa->a,{cc,ns[[1]]}]/.cc->c,Prec]]
Timing[Hypergeometricab[x,a1,k,b1,s1,2,1,ms,ns]
{0.156250,-0.17105873358670190610911461781888}
{0,-0.1710587335867019061091146178188814303285}
{0.703125,0.311619134384}
{0,-0.311619134383516381576850914082862448071}]
```

where

$$D[D[Hypergeometric2F1[a, b, c, z]]]$$

is a Mathematica internal function and

$$Hypergeometricab[x, a, k, b, s, p, q, ms, ns]$$

is our function for computing

$$\frac{\partial^{m_1+m_2+\dots+m_p+n_1+n_2+\dots+n_q}}{\partial a_1^{m_1} \partial a_2^{m_2} \dots \partial a_p^{m_p} \partial b_1^{n_1} \partial b_2^{n_2} \dots \partial b_q^{n_q}} [{}_pF_q(a, k; b, s; z)]$$

in this paper. This example shows that our function is much more efficient and can achieve better accuracy. When the order of the derivative is getting higher, the Mathematica internal functions do not work well and our algorithm still works very efficiently. Here is another example:

```
Prec=16;Clear[a];Clear[b];Clear[a2];Clear[b2];a={2,2/3};
b={1/2,3};k={1,1};s={1,1};x=1/3;
Timing[N[D[D[HypergeometricPFQ[{2,a2},{1/2,b2},x],
{a2,1}]/.a2->2/3,{b2,1}]/.b2->3,Prec]]
Hypergeometricab[x,a,k,b,s,2,2,{0,1},{0,1}]
Timing[N[D[D[HypergeometricPFQ[{2,a2},{1/2,b2},x],
{a2,3}]/.a2->2/3,{b2,3}]/.b2->3,Prec]]
Hypergeometricab[x,a,k,b,s,2,2,{0,3},{0,3}]
{0.015625,-0.2069231935716211}
{0,-0.2069231935716211044}
{0.062500,HypergeometricPFQ{0,3},{0,3},0} [...]
{0,-0.011331765835823066706}
```

where "..." means that the contents of some square brackets are omitted. Using the Mathematica internal function,

$$\frac{\partial^2}{\partial a_2 \partial b_2} [{}_2F_2(\{2, \frac{2}{3}\}, \{\frac{1}{2}, 3\}, \frac{1}{2})]$$

is calculated, whereas

$$\frac{\partial^6}{\partial a_2^3 \partial b_2^3} [{}_2F_2(\{2, \frac{2}{3}\}, \{\frac{1}{2}, 3\}, \frac{1}{2})]$$

is not. Again, our function is much more efficient and can achieve much better accuracy.

## II. EXPLICIT FORMULAS FOR THE PARAMETER DERIVATIVES OF K-HYPERGEOMETRIC FUNCTION

Using expression (11), one can get an expression for the derivatives of the Pochhammer symbol

$$\frac{d^n}{dx^n} [(x)_m] = \begin{cases} n! \sum_{k=n}^m \binom{k}{n} (-1)^{m-k} s(m, k) x^{k-n}, \\ n = 1, 2, \dots, m, \\ 0, n = m+1, m+2, \dots \end{cases} \quad (18)$$

and the following expression for the parameter derivatives of the confluent hypergeometric function

$$G^{(n)} = \frac{\partial^n}{\partial a^n} [{}_1F_1(a, b, z)] = \frac{\partial^n}{\partial a^n} \sum_{m=0}^{\infty} \frac{(a)_n z^m}{(b)_m m!} \\ = n! \sum_{m=n}^{\infty} \sum_{k=n}^m C_k^n \frac{(-1)^{m-k} s(m, k) a^{k-n} z^m}{(b)_m m!}. \quad (19)$$

The time complexity of using (19) to compute  $G^{(n)}$  directly would be  $O(N^2)$ , which is clearly a great improvement of the result in reference [16].

In [21], the authors give the following proposition about the Pochhammer k-symbol.

**Proposition 2.1** The following identities hold.

1).

$$(x)_{n,k} = \sum_{l=0}^{n-1} e_l^{n-1} (1, 2, \dots, n-1) k^l x^{n-l}. \quad (20)$$

2).

$$\frac{\partial}{\partial k} (x)_{n,k} = \sum_{l=0}^{n-1} l (x)_{l,k} (x + (l+1)k)_{n-1-l,k}, \quad (21)$$

where  $e_s^n(x_1, x_2, \dots, x_n) = \sum_{1 \leq i_1 < \dots < i_s \leq n} x_{i_1} \dots x_{i_s}$ .

Following the idea of (18), we can give the following proposition that can be proved by using (12) and the expression  $(x)_{n,k} = k^n \left(\frac{x}{k}\right)_n$ .

**Proposition 2.2** The following identities hold.

1).

$$(x)_{n,k} = \sum_{l=1}^n (-1)^{n-l} s(n, l) k^{n-l} x^l \\ = \sum_{l=0}^{n-1} (-1)^l s(n, n-l) k^l x^{n-l}. \quad (22)$$

2).

$$A_{k,n,m}(x) = \begin{cases} m! \sum_{l=m}^n \binom{l}{m} s(n, l) (-k)^{n-l} x^{l-m}, \\ m = 1, 2, \dots, n, \\ 0, m > n. \end{cases} \quad (23)$$

3).

$$B_{k,n,m}(x) = \begin{cases} m! \sum_{l=m}^{n-1} \binom{l}{m} \frac{(-1)^l s(n, n-l) x^{n-l}}{k^{l-m}}, \\ m = 1, 2, \dots, n, \\ 0, m > n. \end{cases} \quad (24)$$

**Remark** Comparing the above propositions, one can find  $e_l^{n-1}(1, 2, \dots, n-1) = (-1)^l s(n, n-l)$ .

Using (23) and (24), we can get the following theorem.

**Theorem 2.1** For  $m = 1, 2, \dots$ ,

$$\frac{\partial^m}{\partial a_1^m} [{}_pF_q(a, k; b, s; z)] \\ = \sum_{n=m}^{\infty} \frac{A_{k_1,n,m}(a_1)(a_2)_{n,k_2} \dots (a_p)_{n,k_p} z^n}{(b_1)_{n,s_1} (b_2)_{n,s_2} \dots (b_q)_{n,s_q} n!} \quad (25)$$

and

$$\begin{aligned} & \frac{\partial^m}{\partial k^m} [{}_pF_q(a, k; b, s; z)] \\ &= \sum_{n=m}^{\infty} \frac{B_{k_1, n, m}(a_1)(a_2)_{n, k_2} \cdots (a_p)_{n, k_p} z^n}{(b_1)_{n, s_1} (b_2)_{n, s_2} \cdots (b_q)_{n, s_q} n!}, \end{aligned} \quad (26)$$

Similarly, we give the following proposition for  $C_{k, n, m}(x) = \frac{d^m}{dx^m} \left[ \frac{1}{(x)_{n, k}} \right]$  and  $D_{k, n, m}(x) = \frac{\partial^m}{\partial k^m} \left[ \frac{1}{(x)_{n, k}} \right]$ .

**Proposition 2.3** The following identities hold.

1).

$$C_{k, n, m}(x) = \frac{m!}{(n-1)!k^{n-1}} \sum_{i=0}^{n-1} C_{n-1}^i \frac{(-1)^{i+m}}{(x+ik)^{m+1}}. \quad (27)$$

2).

$$\begin{aligned} D_{k, n, m}(x) &= \frac{(-1)^m (n-1)_m}{(n-1)!k^{n+m-1}} \\ &+ \frac{(-1)^m m!}{(n-1)!k^{n-1}} \sum_{j=0}^m \binom{n+j-2}{j} \frac{1}{k^j} \\ &\sum_{i=1}^{n-1} \binom{n-1}{i} \frac{(-1)^i i^{m-j}}{(x+ik)^{m-j+1}}. \end{aligned} \quad (28)$$

**Proof** Using

$$\begin{aligned} \frac{1}{(x)_n} &= \sum_{i=0}^{n-1} \frac{(-1)^i}{(n-1-i)!i!(x+i)} \\ &= \frac{1}{(n-1)!} \sum_{i=0}^{n-1} \binom{n-2}{m} C_{n-1}^i \frac{(-1)^i}{x+i}, \end{aligned}$$

we have

$$\begin{aligned} \frac{1}{(x)_{n, k}} &= \frac{1}{k^n \left(\frac{x}{k}\right)_n} = \frac{1}{k^n} \sum_{i=0}^{n-1} \frac{(-1)^i}{(n-1-i)!i! \left(\frac{x}{k} + i\right)} \\ &= \frac{1}{(n-1)!k^{n-1}} \sum_{i=0}^{n-1} \binom{n-1}{i} \frac{(-1)^i}{x+ik} \\ &= \frac{1}{(n-1)!} \sum_{i=1}^{n-1} \binom{n-1}{i} (-1)^i \sum_{j=1}^{n-2} \frac{(-i)^{n-j-1}}{x^{n-j} k^j} \\ &+ \frac{1}{(n-1)!} \sum_{i=1}^{n-1} \binom{n-1}{i} (-1)^i \frac{(-i)^{n-1} n-1}{x} (x+ik). \end{aligned}$$

Therefore,

$$C_{k, n, m}(x) = \frac{m!}{(n-1)!k^{n-1}} \sum_{i=0}^{n-1} \binom{n-1}{i} \frac{(-1)^{i+m}}{(x+ik)^{m+1}},$$

and

$$\begin{aligned} D_{k, n, m}(x) &= \frac{(-1)^m (n-1)_m}{(n-1)!k^{n+m-1}} \\ &+ \frac{(-1)^m m!}{(n-1)!k^{n-1}} \sum_{j=0}^m \binom{n+j-2}{j} \sum_{i=1}^{n-1} \binom{n-1}{i} \frac{(-1)^i i^{m-j}}{k^j (x+ik)^{m-j+1}}. \end{aligned}$$

Using (23), (24), (27) and (28), one can have the following theorem about the parameter derivatives of the  $k$ -hypergeometric functions.

**Theorem 2.2** For  $m_i = 0, 1, 2, \dots, i = 1, 2, \dots, p$ , and  $n_j = 0, 1, 2, \dots, j = 1, 2, \dots, q$ ,

$$\begin{aligned} & \frac{\partial^{m_1+m_2+\dots+m_p+n_1+n_2+\dots+n_q}}{\partial a_1^{m_1} \partial a_2^{m_2} \dots \partial a_p^{m_p} \partial b_1^{n_1} \partial b_2^{n_2} \dots \partial b_q^{n_q}} [{}_pF_q(a, k; b, s; z)] \\ &= \sum_{n=M_p}^{\infty} \prod_{i=1}^p \prod_{j=1}^q \frac{A_{k_i, n, m_i}(a_i) C_{k_j, n, m_j}(b_j) z^n}{n!} \end{aligned} \quad (29)$$

where  $M_p = \max\{m_1, \dots, m_p\}$  and

$$\begin{aligned} & \frac{\partial^{m_1+m_2+\dots+m_p+n_1+n_2+\dots+n_q}}{\partial k_1^{m_1} \partial k_2^{m_2} \dots \partial k_p^{m_p} \partial s_1^{n_1} \partial s_2^{n_2} \dots \partial s_q^{n_q}} [{}_pF_q(a, k; b, s; z)] \\ &= \sum_{n=M_p}^{\infty} \prod_{i=1}^p \prod_{j=1}^q \frac{B_{k_i, n, m_i}(a_i) D_{k_j, n, m_j}(b_j) z^n}{n!}. \end{aligned} \quad (30)$$

where  $A_{k_i, n, m}(a_i)$  and  $B_{k_i, n, m}(a_i)$  ( $i = 1, 2, \dots, p$ ) are defined by (23) and (24) respectively, and  $C_{k_i, n, m}(a_i)$  and  $D_{k_i, n, m}(a_i)$  ( $i = 1, 2, \dots, p$ ) are defined by (27) and (28), respectively.

### III. RECURSIVE FORMULAS FOR THE PARAMETER DERIVATIVES OF THE POCHHAMMER K-SYMBOL, ITS RECIPROCAL AND THEIR EFFICIENCY ANALYSIS

Some explicit formulas of  $A_{k, n, m}(x)$ ,  $B_{k, n, m}(x)$ ,  $C_{k, n, m}(x)$  and  $D_{k, n, m}(x)$  are given in the previous section. In this section, we establish some recursive algorithms for them and apply the algorithms to the computation of the parameter derivatives of the  $k$ -hypergeometric functions. First, using the fact that  $(x)_{n, k} = (x)_{n-1, k} (x + (n-1)k)$ , we can get the following lemma and corresponding recursive algorithms.

**Lemma 3.1** For integers  $n, m \geq 0$  and real number  $k > 0$ , the following recursive formulas hold:

$$\begin{aligned} A_{k, n, m}(x) &= (x + nk - k) A_{k, n-1, m}(x) \\ &+ m A_{k, n-1, m-1}(x) \end{aligned} \quad (31)$$

and

$$\begin{aligned} B_{k, n, m}(x) &= (x + nk - k) B_{k, n-1, m}(x) \\ &+ (n-1) m B_{k, n-1, m-1}(x). \end{aligned} \quad (32)$$

**Algorithm of  $A_{k, n, m}(x)$  and  $B_{k, n, m}(x)$**

$$\begin{aligned} A_{k, 0, 0}(x) &= 1, A_{k, 0, l}(x) = 0, l = 1, 2, \dots, m, \\ A_{k, n, 0}(x) &= (x + nk - k) A_{k, n-1, 0}(x), \\ A_{k, n, l}(x) &= (x + nk - k) A_{k, n-1, l}(x) \\ &+ l A_{k, n-1, l-1}(x), \\ l &= 1, 2, \dots, m, n = 1, 2, \dots. \end{aligned} \quad (33)$$

and

$$\begin{aligned} B_{k, 0, 0}(x) &= 1, B_{k, 0, l}(x) = 0, l = 1, 2, \dots, m, \\ B_{k, n, 0}(x) &= (x + nk - k) B_{k, n-1, 0}(x), \\ B_{k, n, l}(x) &= (x + nk - k) B_{k, n-1, l}(x) \\ &+ (n-1) l B_{k, n-1, l-1}(x), \\ l &= 1, 2, \dots, m, n = 1, 2, \dots. \end{aligned} \quad (34)$$

Similarly, using the fact that  $\frac{1}{(x)_{n-1, k}} = \frac{x + (n-1)k}{(x)_{n, k}}$ , one can also get the following lemma and the recursive algorithms for the reciprocal of the Pochhammer  $k$ -symbol.

**Lemma 3.2** For integers  $n, m \geq 0$  and real number  $k > 0$ , the following recursive formulas are true.

$$C_{k, n, m}(x) = \frac{C_{k, n-1, m}(x) - m C_{k, n-1, m-1}(x)}{x + (n-1)k} \quad (35)$$

and

$$D_{k, n, m}(x) = \frac{D_{k, n-1, m}(x) - (n-1) m D_{k, n-1, m-1}(x)}{x + (n-1)k}. \quad (36)$$

**Algorithm of  $C_{k, n, m}(x)$  and  $D_{k, n, m}(x)$**

$$\begin{aligned} C_{k, 0, 0}(x) &= 1, C_{k, 0, l}(x) = 0 (l = 1, 2, \dots, m), \\ C_{k, n, 0}(x) &= \frac{C_{k, n-1, 0}(x)}{x + (n-1)k}, \\ C_{k, n, l}(x) &= \frac{C_{k, n-1, l}(x) - l C_{k, n-1, l-1}(x)}{x + (n-1)k}, \\ l &= 1, 2, \dots, m, n = 1, 2, \dots. \end{aligned} \quad (37)$$

and

$$\begin{aligned} D_{k, 0, 0}(x) &= 1, D_{k, 0, l}(x) = 0 (l = 1, 2, \dots, m), \\ D_{k, n, 0}(x) &= \frac{D_{k, n-1, 0}(x)}{x + (n-1)k}, \\ D_{k, n, l}(x) &= \frac{D_{k, n-1, l}(x) - (n-1) l D_{k, n-1, l-1}(x)}{x + (n-1)k}, \\ l &= 1, 2, \dots, m, n = 1, 2, \dots. \end{aligned} \quad (38)$$

Since  $A_{k, n, m}(x)$ ,  $B_{k, n, m}(x)$ ,  $C_{k, n, m}(x)$  and  $D_{k, n, m}(x)$  in the preceding section are in explicit form, we don't need to compute  $A_{k, l, j}(x)$ ,  $B_{k, l, j}(x)$ ,  $C_{k, l, j}(x)$  and  $D_{k, l, j}(x)$  for  $l = 0, 1, \dots, n-1, j = 0, 1, \dots, m-1$

intuitively if we use them to perform computation of (29) and (30). If we perform the computation of

$$\frac{\partial^{m_1+m_2+\dots+m_p}}{\partial k_1^{m_1} \partial k_2^{m_2} \dots \partial k_p^{m_p}} [{}_pF_q(a, k; b, s; z)]$$

and

$$\frac{\partial^{m_1+m_2+\dots+m_p}}{\partial k_1^{m_1} \partial k_2^{m_2} \dots \partial k_p^{m_p}} [{}_pF_q(a, k; b, s; z)]$$

by using (33), (34), (37) and (38), we must compute all  $A_{k,l,j}(x)$ ,  $B_{k,l,j}(x)$ ,  $C_{k,l,j}(x)$  and  $D_{k,l,j}(x)$  for  $l = 0, 1, \dots, n-1$ ,  $j = 0, 1, \dots, m-1$ . However, the recursive ones are more efficient because we need to take the sum of the first  $N$  terms of the series (depending on the accuracy of the calculation and its relevant properties) when the explicit formulas are used. The total amount of time spent on computing  $A_{k_i,n,m_i}(a_i)(B_{k_i,n,m_i}(a_i))(i = 1, \dots, p, n = \tilde{m}, \tilde{m} + 1, \dots, N, \tilde{m} = \min\{m_1, \dots, m_p\})$  is  $O\left(N \sum_{i=1}^p m_i\right)$  if recursive algorithm (33)((34)) is used, and the time spent on computing  $C_{s_j,n,n_i}(a_i)(D_{s_j,n,n_j}(a_i))(i = 1, 2, \dots, p, n = 0, 1, 2, \dots, N)$  is  $O\left(N \sum_{i=1}^q n_i\right)$  if recursive algorithm (37)((38)) is used. However, the time spent on computing  $A_{k_i,n,m_i}(a_i)(B_{k_i,n,m_i}(a_i))(i = 1, 2, \dots, p, n = \tilde{m}, \tilde{m}+1, \dots, N)$  is  $O\left(N^2 \sum_{i=1}^p m_i\right)$  if formula (23)((24)) is used, and the time spent on  $C_{k_i,n,m_i}(a_i)(D_{k_i,n,m_i}(a_i))(i = 1, 2, \dots, p, n = \tilde{m}, \tilde{m}+1, \dots, N)$  is at least the order of  $O\left(N^2 \sum_{i=1}^q n_i\right)$  if formula (28) ((29)) is used. Therefore, the formulas in section II are much slower than the recursive algorithms in this section. We performed experiment by using Mathematica and the actual time spent by the two different sets of algorithms is recorded in the following table.

Table I. Comparison of efficiency between the explicit formula and the recursive algorithm

ALGO	$x, k, m, N$	Time	$x, k, m, N$	Time
(23)	$\frac{1}{3}, \frac{2}{3}, 5, 100$	0.156250	$\frac{1}{3}, \frac{2}{3}, 10, 400$	53.57812
(33)	$\frac{1}{3}, \frac{2}{3}, 5, 100$	0.000000	$\frac{1}{3}, \frac{2}{3}, 10, 400$	0.046875
(24)	$\frac{2}{3}, \frac{5}{3}, 6, 100$	0.156250	$\frac{1}{3}, \frac{2}{3}, 6, 400$	53.32812
(34)	$\frac{2}{3}, \frac{5}{3}, 6, 100$	0.015625	$\frac{1}{3}, \frac{2}{3}, 6, 400$	0.046875
(27)	$\frac{2}{3}, \frac{2}{3}, 5, 100$	0.062500	$\frac{1}{3}, \frac{2}{3}, 5, 400$	72.17187
(35)	$\frac{2}{3}, \frac{2}{3}, 5, 100$	0.015625	$\frac{1}{3}, \frac{2}{3}, 5, 400$	0.187500
(28)	$\frac{1}{3}, \frac{4}{3}, 5, 100$	0.328125	$\frac{1}{3}, \frac{2}{3}, 5, 400$	450.7850
(36)	$\frac{1}{3}, \frac{4}{3}, 5, 100$	0.031250	$\frac{1}{3}, \frac{2}{3}, 5, 400$	0.265625

The data in Table I shows that the advantage of the recursive algorithm over the explicit formulas becomes more significant as  $N$  increases. As  $N$  increases from 100 to 400, the recursive algorithm is from 2-10 to 310-1500 times as fast as the explicit formula.

#### IV. ALGORITHMS AND APPLICATIONS OF THE PARAMETER DERIVATIVES OF THE HYPERGEOMETRIC FUNCTIONS TO BESSEL FUNCTIONS

In this section we develop our algorithms for computing the parameter derivatives of the hypergeometric functions and apply them to computing the parameter derivatives of the Bessel and modified Bessel functions. Using the recursive algorithm in section 3, we can also get recursive algorithms for (12) and (13). Similar to the

usual approach [21], a standard algorithm for computing the k-hypergeometric functions is as follows:

$$\begin{aligned} S_0 &= 1, C_0 = 1, a = 1; b = 1, \\ \text{If } p > 0 \text{ } a &= \prod_{j=1}^p (a_i + j * k_i) \\ \text{If } q > 0 \text{ } b &= \prod_{l=1}^q (b_l + j * s_l) \\ C_{j+1} &= \frac{a z C_j}{b(j+1)}, S_{j+1} = S_j + C_{j+1}, j = 0, 1, 2, \dots, \end{aligned} \quad (39)$$

where  $C_j$  represents the  $j+1$ st term of the power series (8), and  $S_j$  represents the sum of the first  $j+1$  terms.

It follows (33) that only a two-dimensional array  $A_{i,l}(l = 0, 1, \dots, m_i, i = 1, 2, \dots, p)$  is needed for storing and completing the calculation of the  $l$ -derivative of  $(a_i)_{n,k}$  with respect to variable  $a_i$ . Similarly, two two-dimensional arrays  $C_{1,j,l}, C_{2,j,l}(l = 0, 1, \dots, n_i, j = 1, 2, \dots, q)$  are needed for completing the calculation the  $l$ -derivative of  $\frac{1}{(b_j)_{n,k}}$  with respect to variable  $b_j$ . Now we can improve Algorithms (33) and (37) and can give the following algorithm for computing the expression (29):

$$\begin{aligned} &\text{Initializing} \\ &A_{i,0} = 1, i = 1, 2, \dots, p, n = 0, \\ &C_{1,j,0} = 1, j = 1, 2, \dots, q, C_2 = C_1, C_0 = 1, a = 1, b = 1, \\ &ma = \max\{m_1, m_2, \dots, m_p\}, nb = \max\{n_1, n_2, \dots, n_q\}, \\ &\text{If } ma + nb > 0 \text{ } S_0 = 0 \text{ else } S_0 = 1 \\ &\text{loop body} \\ &\text{If } p > 0 \\ &\quad \begin{cases} A_{i,l} = (a_i + (n-1) * k_i) A_{i,l-1} * A_{i,l-1} \\ \quad (l = m_i, m_i-1, \dots, 1) \\ A_{i,1} = (a_i + (n-1) k_i) A_{i,1}, \\ \quad i = 1, 2, \dots, p, \\ a = \prod_{i=1}^p A_{i,m_i}, \end{cases} \\ &\text{If } q > 0 \\ &\quad \begin{cases} C_{2,j,0} = \frac{C_{1,j,0}}{b_j + (n-1)s_j} \\ C_{2,j,l} = \frac{C_{j,l-l} * C_{2,j,l-1}}{b_j + (n-1)s_j}, (l = 1, 2, \dots, n_j) \\ j = 1, 2, \dots, q, \\ C_{2,j,l} \rightarrow C_{1,j,l} (l = 1, 2, \dots, n_j, j = 1, 2, \dots, q), \\ b = \prod_{j=1}^q C_{j,n_j}, \\ C_n = \frac{C_{n-1} * x}{n}; S_n = S_{n-1} + ab C_n, n = 1, 2, \dots. \end{cases} \end{aligned} \quad (40)$$

To improve Algorithms (34) and (38), all we have to do is to replace

$$\begin{cases} A_{i,l} = (a_i + (n-1) * k_i) A_{i,l-1} * A_{i,l-1}, \\ C_{2,j,l} = \frac{C_{j,l-l} * C_{2,j,l-1}}{b_j + (n-1)s_j} \end{cases} \quad (41)$$

by

$$\begin{cases} A_{i,l} = (a_i + (n-1) * k_i) A_{i,l} + (n-1) l * A_{i,l-1}, \\ C_{2,j,l} = \frac{C_{j,l-l} * (n-1) l * C_{2,j,l-1}}{b_j + (n-1)s_j}. \end{cases} \quad (42)$$

The computational time of (40) is clearly  $\sum_{i=1}^p m_i + \sum_{i=1}^q n_i$  times of the computational time of (39). The efficiency of algorithms (39) and (40) is verified by the following numerical results using Mathematica. By using (17), we can compare them using the following internal functions in Mathematica:

$${}_pF_q(a, k; b, s; x) = \text{HypergeometricPFQ}\left[\frac{a}{k}, \frac{b}{s}; \frac{K_p z}{S_p}\right], \quad (43)$$

where  $K_p = k_1 k_2 \dots k_p, S_p = s_1 s_2 \dots s_p$ . The numerical results are as follows:

Table II. The time of (39),(40) and (29)				
ALGO	$\{m_1, m_2, m_3\}, \{n_1, n_2\}, x$	Time <sub>32</sub>	Time <sub>64</sub>	Time <sub>128</sub>
(43)	$\{0, 0, 0\}$	0.01562	0.01562	0.01562
(39)	$\{0, 0\}, 2/3$	0.00000	0.01562	0.01562
(40)	$\{1, 2, 2\}$	0.01562	0.01562	0.03125
(29)	$\{2, 3\}, 2/3$	0.04687	0.12500	0.68750
(40)	$\{4, 2, 3\}$	0.01562	0.03125	0.04687
(29)	$\{4, 3\}, 2/3$	0.04687	0.14062	0.59375

where  $a = \{\frac{1}{2}, \frac{3}{5}, \frac{2}{7}\}$ ,  $k = \{\frac{3}{2}, \frac{3}{4}, \frac{1}{5}\}$ ,  $b = \{\frac{2}{3}, \frac{3}{4}\}$ ,  $s = \{\frac{1}{3}, \frac{1}{4}\}$ , and (29) is computed by using explicit formulas (23) and (27). As one can see from Table II, explicit formula (29) is much slower than (40), especially when the number of terms in a series is large.

By (17) and

$${}_2F_1(a, b; c; z) = \frac{\Gamma(c)}{\Gamma(b)\Gamma(c-b)} \int_0^1 \frac{t^{b-1}(1-t)^{c-b-1}}{(1-zt)^a} dt, \quad (44)$$

we have

$${}_2F_1(a, k; b, s; z) = \frac{\Gamma(\frac{b}{s})}{\Gamma(\frac{a_2}{k_2})\Gamma(\frac{b}{s}-\frac{a_2}{k_2})} \times \int_0^1 t^{\frac{a_2}{k_2}-1} (1-t)^{\frac{b}{s}-\frac{a_2}{k_2}-1} (1-\frac{k_1 k_2 z}{s} t)^{-\frac{a_1}{k_1}} dt \quad (45)$$

where  $a = \{a_1, a_2\}$ ,  $k = \{k_1, k_2\}$ ,  $\frac{b}{s} > \frac{a_2}{k_2}$ ,  $\frac{a_2}{k_2} > 0$ .  $\frac{\partial^{m+n+r}}{\partial a^m \partial b^n \partial c^r} [{}_2F_1(a, b; c; z)]$ ,  $\frac{\partial^{m+n+r}}{\partial a^m \partial b^n \partial c^r} [{}_2F_1(a, b, k_1, k_2; c; s; z)]$  can certainly be calculated by using the derivative law of parametric variables with integrals (44) and (45) directly, but it is very complicated and time-consuming. It is even more difficult to calculate  $\frac{\partial^{m+n+r}}{\partial k_1^m \partial k_2^n \partial s^r} [{}_2F_1(a, b, k_1, k_2; c; s; z)]$  by using (45). For example,

$$\begin{aligned} \frac{\partial}{\partial s} {}_2F_1(a, k; b, s; z) &= -\frac{b}{s^2 B(\frac{a_2}{k_2}, \frac{b}{s})} \int_0^1 R_1(t, s) dt \\ &\quad - \frac{a_1 k_2 z \Gamma(\frac{b}{s})}{s^2 \Gamma(\frac{a_2}{k_2}) \Gamma(\frac{b}{s}-\frac{a_2}{k_2})} \int_0^1 R_2(t, s) dt \\ &\quad - \frac{b \Gamma(\frac{b}{s}) (\psi(\frac{b}{s}) - \psi(\frac{b}{s}-\frac{a_2}{k_2}))}{s^2 \Gamma(\frac{a_2}{k_2}) \Gamma(\frac{b}{s}-\frac{a_2}{k_2})} \int_0^1 R_3(t, s) dt, \end{aligned} \quad (46)$$

where

$$\begin{aligned} R_1(t, s) &= t^{\frac{a_2}{k_2}-1} (1-t)^{\frac{b}{s}-\frac{a_2}{k_2}-1} (1-\frac{k_1 k_2 z}{s} t)^{-\frac{a_1}{k_1}} \ln(1-t), \\ R_2(t, s) &= t^{\frac{a_2}{k_2}-1} (1-t)^{\frac{b}{s}-\frac{a_2}{k_2}-1} (1-\frac{k_1 k_2 z}{s} t)^{-\frac{a_1}{k_1}-1}, \\ R_3(t, s) &= t^{\frac{a_2}{k_2}-1} (1-t)^{\frac{b}{s}-\frac{a_2}{k_2}-1} (1-\frac{k_1 k_2 z}{s} t)^{-\frac{a_1}{k_1}}. \end{aligned}$$

However, we can rewrite (45) using our algorithm:

$$\int_0^1 R_2(t, s) dt = B(\frac{a_2}{k_2}, \frac{b}{s} - \frac{a_2}{k_2}) {}_2F_1(a, k; b, s; z) \quad (47)$$

and

$$\begin{aligned} &\int_0^1 R_2(t, s) \ln^n(1-t) \ln^m(1-\frac{k_1 k_2 z}{s} t) dt \\ &= (-k_1)^m \sum_{i=0}^n \binom{n}{i} s^i B_{0,i}(\frac{a_2}{k_2}, y)|_{y=\frac{b}{s}-\frac{a_2}{k_2}} \quad (48) \\ &\frac{\partial^{m+i}}{\partial a_1^m \partial b^i} [{}_2F_1(a, k; b, s; z)], \end{aligned}$$

where  $B_{0,i}(x, y) = \frac{\partial^i}{\partial y^i} B_{0,n}(x, y)$  and  $B(x, y)$  is a Beta function. We can also use the following recursive algorithm [11] for  $B_{0,i}(x, y)$ :

$$B_{0,q}(x, y) = \sum_{j=0}^{q-1} \binom{q-1}{j} \psi^{(q-1-j)}(x, y) B_{0,j}(x, y). \quad (49)$$

where  $\psi^{(k)}(x, y) = \psi^{(k)}(y) - \psi^{(k)}(x+y)$ . Let  $(48)_R$  be the numerical result on the right-side of (48) and  $(48)_L$  be the integral on the left-side of (48) in Mathematica.

Some numerical results are as follows.

Table III. Some numerical results and time spent of (48)

ALGO	$m, n$	Time <sub>32</sub> , Err	Time <sub>64</sub> , Err
(48) <sub>L</sub>	3, 0	0.0781, 10 <sup>-27</sup>	0.2343, 10 <sup>-21</sup>
(48) <sub>R</sub>	3, 0	0.0156, 10 <sup>-31</sup>	0.0312, 10 <sup>-63</sup>
Integral value: - 5.25633666184117304892560440937...			
ALGO	$m, n$	Time <sub>32</sub> , Err	Time <sub>64</sub> , Err
(48) <sub>L</sub>	1, 2	0.0781, 10 <sup>-24</sup>	0.2656, 10 <sup>-18</sup>
(48) <sub>R</sub>	1, 2	0.0312, 10 <sup>-31</sup>	0.0781, 10 <sup>-63</sup>
Integral value: - 99.0080456625546349331907776519...			
ALGO	$m, n$	Time <sub>32</sub> , Err	Time <sub>64</sub> , Err
(48) <sub>L</sub>	2, 2	0.0781, 10 <sup>-24</sup>	0.2500, 10 <sup>-18</sup>
(48) <sub>R</sub>	2, 2	0.0468, 10 <sup>-31</sup>	0.0937, 10 <sup>-63</sup>
Integral value: 134.30455302556773469630042838747...			
ALGO	$m, n$	Time <sub>32</sub> , Err	Time <sub>64</sub> , Err
(48) <sub>L</sub>	3, 2	0.0781, 10 <sup>-24</sup>	0.2500, 10 <sup>-18</sup>
(48) <sub>R</sub>	3, 2	0.0468, 10 <sup>-31</sup>	0.1093, 10 <sup>-63</sup>
Integral value: - 182.935226648018003047959972182...			

where  $\{a_1, a_2\} = \{\frac{1}{3}, \frac{3}{5}\}$ ,  $\{k_1, k_2\} = \{\frac{3}{2}, \frac{6}{5}\}$ ,  $b = \frac{4}{3}$ ,  $s = \frac{8}{5}$ ,  $z = \frac{2}{3}$ ;

Table IV. Some numerical results and time spent of (48)

ALGO	$m, n$	Time <sub>32</sub> , Err	Time <sub>64</sub> , Err
(48) <sub>L</sub>	3, 0	0.0781, 10 <sup>-11</sup>	0.1406, 10 <sup>-14</sup>
(48) <sub>R</sub>	3, 0	0.0156, 10 <sup>-31</sup>	0.0312, 10 <sup>-63</sup>
Integral value: - 7.1888336144179851500597011593579...			
ALGO	$m, n$	Time <sub>32</sub> , Err	Time <sub>64</sub> , Err
(48) <sub>L</sub>	1, 2	0.0937, 10 <sup>-11</sup>	0.1562, 10 <sup>-11</sup>
(48) <sub>R</sub>	1, 2	0.0156, 10 <sup>-31</sup>	0.0468, 10 <sup>-64</sup>
Integral value: - 1760.5868975396014633070705809639...			
ALGO	$m, n$	Time <sub>32</sub> , Err	Time <sub>64</sub> , Err
(48) <sub>L</sub>	2, 2	0.0781, 10 <sup>-9</sup>	0.1562, 10 <sup>-11</sup>
(48) <sub>R</sub>	2, 2	0.0312, 10 <sup>-32</sup>	0.0468, 10 <sup>-64</sup>
Integral value: 1453.189075044511956560553635326318...			
ALGO	$m, n$	Time <sub>32</sub> , Err	Time <sub>64</sub> , Err
(48) <sub>L</sub>	3, 2	0.0781, 10 <sup>-9</sup>	0.1562, 10 <sup>-11</sup>
(48) <sub>R</sub>	3, 2	0.0312, 10 <sup>-31</sup>	0.0468, 10 <sup>-63</sup>
Integral value: - 1199.7182932950773803479765506986...			

where  $\{a_1, a_2\} = \{1, \frac{3}{5}\}$ ,  $\{k_1, k_2\} = \{\frac{9}{8}, \frac{6}{5}\}$ ,  $b = 1$ ,  $s = \frac{8}{5}$ ,  $z = \frac{2}{3}$ .

Table III and IV show that  $(48)_R$  can always achieve the specified precision, and the efficiency is also much better. However, the numerical integration  $(48)_L$  cannot achieve the specified precision, and even the high precision (64-bit) results are worse than those under the specified precision of 32-bit. This is because the accumulation error of improper integral affects the true value in integral calculation.

Now we can apply our algorithms to the computation of the parameter derivatives of Bessel functions because the Bessel functions can be expressed in terms of the generalized hypergeometric series as

$$J_\alpha(x) = \hat{\Gamma}(\alpha+1) \left(\frac{x}{2}\right)^\alpha {}_0F_1(\alpha+1, -\frac{x^2}{4}), \quad (50)$$

where  $\hat{\Gamma}(\alpha+1) = \frac{1}{\Gamma(\alpha+1)}$ . In [1] the author discusses the higher order derivatives of  $J_\alpha(x)$  with respect to the parameter. For example, the author gives

$$\begin{aligned} &\frac{\partial^m}{\partial v^m} \left[ \begin{Bmatrix} J_v(z) \\ I_v(z) \end{Bmatrix} \right] \\ &= (-1)^m \frac{m!}{2\pi} \sum_{k=0}^m \frac{1}{(m-k)!} \sum_{p=0}^{m-k} (-1)^p \binom{m-k}{p} \\ &\quad \times \left[ \begin{aligned} &e^{iv\pi} \left(\ln \frac{z}{2} + \pi i\right)^p \\ &-e^{-iv\pi} \left(\ln \frac{z}{2} - \pi i\right)^p \end{aligned} \right] \Gamma^{(m-k-p)}(-v) \\ &\quad \times \left\{ \delta_{k,0} \Gamma(v+1) \begin{Bmatrix} J_v(z) \\ I_v(z) \end{Bmatrix} \mp \frac{(1-\delta_{k,0}) Q_k(z)}{\left(\frac{z}{2}\right)^{v+2} (v+1)^{k+1}} \right\}, \end{aligned} \quad (51)$$

where  $I_v(z)$  is the modified Bessel function, and  $Q_k(z) =$

$$F_{1:k+1;0}^{0:k+1;0} \left( \begin{matrix} -;v,v,\dots,\dots;-; \\ 2:v+1,v+1,\dots,v+1;-; \end{matrix} ; \pm \frac{z^2}{4}, \mp \frac{z^2}{4} \right),$$

$$F_{s:t;u}^{p:q;r} \left( \begin{matrix} (a_p):(b_q);(c_r); \\ (d_s):(e_t);(f_u); \end{matrix} w, z \right) = \sum_{j=0}^{\infty} \sum_{k=0}^{\infty} \frac{[a_p]_{j+k} [b_q]_j [c_r]_k}{[d_s]_{j+k} [e_t]_j [f_u]_k} \frac{w^j z^k}{j! k!} \quad (52)$$

is the Kampé Fériet function, where  $(a_p) = a_1, a_2, \dots, a_p$  and  $[a_p]_k = \prod_{i=1}^p (a_i)_k$ .

It is very complicated to compute  $\frac{\partial^m}{\partial \alpha^m} J_\alpha(x)$  using formula (51). To use our recursive algorithms, we express it in terms of the hypergeometric function:

$$\frac{\partial^m}{\partial \alpha^m} J_\alpha(x) = \sum_{l=0}^m \binom{m}{l} P_{m-l,\alpha}(x) \frac{\partial^l}{\partial \alpha^l} \left[ {}_0F_1(\alpha+1, \frac{x^2}{4}) \right], \quad (53)$$

where

$$P_{l,\alpha}(x) = \sum_{u=0}^l \binom{l}{u} \widehat{\Gamma}^{(u)}(\alpha+1) \left(\frac{x}{2}\right)^\alpha \ln^{l-u} \frac{x}{2}. \quad (54)$$

For  $\widehat{\Gamma}^{(u)}(\alpha)$  we give the following recurrence formula [14]:

$$\begin{aligned} H_0^\psi(\alpha) &= 1, H_{n,0}^\psi(\alpha) = \widehat{\psi}^{(n-1)}(\alpha), \\ H_{n,l}^\psi(\alpha) &= \sum_{i=1}^{n-1} \binom{n-1}{i} \widehat{\psi}^{(n-1-i)}(\alpha) H_{i,l-1}^\psi(\alpha), \\ H_n^\psi(\alpha) &= \sum_{l=0}^{n-1} H_{n,l}^\psi(\alpha), \widehat{\Gamma}^{(n)}(\alpha) = H_n^\psi(\alpha) \widehat{\Gamma}(\alpha) \end{aligned} \quad (55)$$

for  $n = 1, 2, \dots$ , where  $\widehat{\psi} = -\psi(\alpha)$ . The Bessel functions  $J_\alpha(x)$  have many integral representations, for example

$$J_\alpha(x) = \frac{2(\frac{1}{2}x)^\alpha}{\pi^{\frac{1}{2}} \Gamma(\alpha + \frac{1}{2})} \int_0^1 (1-t^2)^{\alpha-\frac{1}{2}} \cos(xt) dt \quad (56)$$

and

$$J_\alpha(x) = \frac{1}{\pi} \int_0^\pi \cos(x \sin \theta - \alpha \theta) d\theta - \frac{\sin \alpha \pi}{\pi} \int_0^\infty e^{-x \sinh t - \alpha t} dt. \quad (57)$$

So  $\frac{\partial^m}{\partial \alpha^m} J_\alpha(x)$  has the integral representation

$$\frac{\partial^m}{\partial \alpha^m} J_\alpha(x) = \frac{1}{\pi} \int_0^\pi \theta^n \cos(\alpha \theta - x \sin \theta + \frac{m\pi}{2}) d\theta - \int_0^\infty \sum_{l=0}^m \binom{m}{l} \frac{(-t)^l \pi^{m-l-1}}{e^{-x \sinh t - \alpha t}} \sin \frac{2\alpha\pi + (m-l)\pi}{2} dt. \quad (58)$$

Expression (51) is not suitable for numerical calculations. Although numerical calculation for (58) is possible, it is

not nearly as fast as (53).

Table V. Numerical results and time spent for computing  $\frac{\partial^m}{\partial \alpha^m} J_\alpha(x)$

ALGO	$x, \alpha, m$	Time <sub>32</sub> , Err	Time <sub>64</sub> , Err
(58)	$\frac{14}{3}, \frac{7}{5}, 4$	0.0625, $10^{-24}$	0.2187, $10^{-63}$
(53)	$\frac{14}{3}, \frac{7}{5}, 4$	0.0, $10^{-33}$	0.0156, $10^{-66}$
Integral value: 0.40812913683842034037286730580...			
ALGO	$x, \alpha, m$	Time <sub>32</sub> , Err	Time <sub>64</sub> , Err
(58)	$\frac{17}{4}, \frac{16}{3}, 3$	0.0468, $10^{-26}$	0.1250, $10^{-62}$
(53)	$\frac{17}{4}, \frac{16}{3}, 3$	0.0, $10^{-33}$	0.0156, $10^{-65}$
Integral value: -0.005366802486446309837207649...			
ALGO	$x, \alpha, m$	Time <sub>32</sub> , Err	Time <sub>64</sub> , Err
(58)	$\frac{7}{4}, \frac{4}{3}, 5$	0.0781, $10^{-32}$	0.1718, $10^{-64}$
(53)	$\frac{7}{4}, \frac{4}{3}, 5$	0.0, $10^{-33}$	0.0156, $10^{-66}$
Integral value: -0.389864144512303879299266271...			
ALGO	$x, \alpha, m$	Time <sub>32</sub> , Err	Time <sub>64</sub> , Err
(60) <sub>L</sub>	$\frac{14}{3}, \frac{-1}{3}, 4$	0.1093, $10^{-10}$	0.1718, $10^{-14}$
(60) <sub>R</sub>	$\frac{14}{3}, \frac{-1}{3}, 4$	0.0, $10^{-33}$	0.0156, $10^{-66}$
Integral value: -4278.386924357320400812464127...			
ALGO	$x, \alpha, m$	Time <sub>32</sub> , Err	Time <sub>64</sub> , Err
(60) <sub>L</sub>	$\frac{25}{3}, \frac{1}{3}, 4$	0.0781, $10^{-32}$	0.2031, $10^{-65}$
(60) <sub>R</sub>	$\frac{25}{3}, \frac{1}{3}, 4$	0.0, $10^{-34}$	0.0, $10^{-66}$
Integral value: -11.46781035988221326684265462...			
ALGO	$x, \alpha, m$	Time <sub>32</sub> , Err	Time <sub>64</sub> , Err
(60) <sub>L</sub>	$\frac{25}{7}, \frac{3}{4}, 5$	0.0625, $10^{-32}$	0.1718, $10^{-65}$
(60) <sub>R</sub>	$\frac{25}{7}, \frac{3}{4}, 5$	0.0156, $10^{-34}$	0.0156, $10^{-66}$
Integral value: 14.80981216018528406723583503919...			

Using (56) and (50), we have

$$\begin{aligned} \int_0^1 (1-t^2)^{\alpha-\frac{1}{2}} \cos(xt) dt \\ = \frac{1}{2} B(\frac{1}{2}, \alpha + \frac{1}{2}) {}_0F_1(\alpha+1, \frac{x^2}{4}) \end{aligned} \quad (59)$$

for  $\alpha > -\frac{1}{2}$ , so

$$\begin{aligned} 2 \int_0^1 (1-t^2)^{\alpha-\frac{1}{2}} \cos(xt) \ln^m(1-t^2) dt \\ = \sum_{l=0}^m \binom{m}{l} B_{m-l}(\frac{1}{2}, \alpha + \frac{1}{2}) \frac{\partial^l}{\partial \alpha^l} \left[ {}_0F_1(\alpha+1, \frac{x^2}{4}) \right]. \end{aligned} \quad (60)$$

Table V shows that (60)<sub>R</sub> can always achieve the specified precision, and the calculation speed is also fast. However, when  $\alpha$  approaches  $-\frac{1}{2}$  from the right, numerical calculation of (60)<sub>L</sub> can not achieve the specified precision.

## V. CONCLUSION

In this article, we first establish recursive representations of the Stirling numbers of the first kind for Pochhammer k-symbol  $(x)_{n,k}(\frac{1}{(x)_{n,k}})$  and its derivatives  $A_{k,n,m}(x)(C_{k,n,m}(x))$  and  $B_{k,n,m}(x)(D_{k,n,m}(x))$  with respect to  $x$  and  $k$ . Thus formulas for

$$\frac{\partial^{m_1+m_2+\dots+m_p+n_1+n_2+\dots+n_q}}{\partial a_1^{m_1} \partial a_2^{m_2} \dots \partial a_p^{m_p} \partial b_1^{n_1} \partial b_2^{n_2} \dots \partial b_q^{n_q}} [{}_pF_q(a, k; b, s; z)]$$

and

$$\frac{\partial^{m_1+m_2+\dots+m_p+n_1+n_2+\dots+n_q}}{\partial k_1^{m_1} \partial k_2^{m_2} \dots \partial k_p^{m_p} \partial s_1^{n_1} \partial s_2^{n_2} \dots \partial s_q^{n_q}} [{}_pF_q(a, k; b, s; z)]$$

for feasible computations are obtained. This is an essential progress over the multiple series mentioned in the introduction. These results, however, do not allow efficient computations. In order to improve the efficiency further, recursive algorithms for the derivatives of  $(x)_{n,k}$  and  $\frac{1}{(x)_{n,k}}$  with respect to  $x$  and  $k$ , and the parameter derivatives

$$\frac{\partial^{m_1+m_2+\dots+m_p+n_1+n_2+\dots+n_q}}{\partial a_1^{m_1} \partial a_2^{m_2} \dots \partial a_p^{m_p} \partial b_1^{n_1} \partial b_2^{n_2} \dots \partial b_q^{n_q}} [{}_pF_q(a, k; b, s; z)]$$

and

$$\frac{\partial^{m_1+m_2+\dots+m_p+n_1+n_2+\dots+n_q}}{\partial k_1^{m_1} \partial k_2^{m_2} \dots \partial k_p^{m_p} \partial s_1^{n_1} \partial s_2^{n_2} \dots \partial s_q^{n_q}} [{}_pF_q(a, k; b, s; z)]$$

are developed. As an example, the algorithms are also extended to the computation of the parameter derivatives of the Bessel functions and the modified Bessel functions. To illustrate the advantages and rationality of our results, numerical calculations in Mathematica are performed and data are provided. Numerical results show that the advantages are obvious in both of computational accuracy and efficiency. Some special integrals are also calculated by using the relationship between the integrals and their related special functions, and the advantages of accuracy and calculation efficiency are also obvious.

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